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## Technical Appendix 15.1: Noise Glossary of Terms

**AGL:** Above Ground Level

**Background Noise:** The background noise level is the underlying level of noise present at a particular location for the majority (usually 90%) of a period of time. As such it excludes any short-duration noises, such as individual passing cars (but not continuous traffic), dogs barking or passers-by. Sources of background noise typically include such things as wind noise, traffic and continuously operating machinery (e.g. air conditioning or generators).

**Decibel (dB):** The decibel is the basic unit of noise measurement. It relates to the cyclical changes in air pressure created by the sound (Sound Pressure Level) and operates on a logarithmic scale, ranging upwards from 0 dB. 0 dB is equivalent to the normal threshold of human hearing at a frequency of 1000 Hz. Each increase of 3 dB on the scale represents a doubling in the Sound Pressure Level and is typically the minimum noticeable change in sound level under normal listening conditions. For example, while an increase in noise level from 32 dB to 35 dB represents a doubling in sound pressure level, this change would only just be noticeable to the majority of listeners.

**dB(A):** Environmental noise levels are usually discussed in terms of dB(A). This is known as the A-weighted sound pressure level, and indicates that a correction factor has been applied, which corresponds to the human ear's response to sound across the range of audible frequencies. The ear is most sensitive in the middle range of frequencies (around 1000-3000 Hertz (Hz)), and less sensitive at lower and higher frequencies. The A-weighted noise level is derived by analysing the level of a sound at a range of frequencies and applying a specific correction factor for each frequency before calculating the overall level. In practice this is carried out automatically within noise measuring equipment by the use of electronic filters, which adjust the frequency response of the instrument to mimic that of the ear.

**Frequency (Hz):** The frequency of a sound is equivalent to its pitch in musical terms. The units of frequency are Hertz (Hz), which represents the number of cycles (vibrations) per second.

**Noise Emission:** The sound power level emitted from a given source.

**Noise Immission:** The sound pressure level detected at a given location (e.g. nearest dwelling).

**$L_{A90,t}$ :** This term is used to represent the A-weighted sound pressure level that is exceeded for 90% of a period of time, t. This is used as a measure of the background noise level.

**$L_{Aeq,t}$ :** This term is known as the A-weighted equivalent continuous sound pressure level for a period of time, t. It is similar to an average, and represents the sound pressure level of a steady, continuous noise which has the same energy as the actual measured noise.

**Low-frequency noise:** Noise at the lower end of the range of audible frequencies (20 Hz – 20 kHz). Usually refers to noise below 250 Hz. Should not be confused with infrasound, which is sound below the lowest normally audible frequency, 20 Hz.

**Noise:** Unwanted sound. May refer to both natural (e.g. wind, birdsong etc.) and artificial sounds (e.g. traffic, noise from wind turbines, etc.).

**Noise-sensitive receptors (NSRs):** Locations that may potentially be adversely affected by the addition of a new source of noise (typically residential dwellings).

**Sound power (W):** The sound energy radiated per unit time by a sound source, measured in watts (W).

**Sound power level ( $L_w$ ):** Sound power measured on the decibel scale, relative to a reference value ( $W_0$ ) of 10-12 W.

**Sound pressure (P):** The fluctuations in atmospheric pressure relative to atmospheric pressure, measured in Pascals (Pa).

**Sound pressure level ( $L_p$ ):** Sound pressure measured on the decibel scale, relative to a sound pressure of  $2 \times 10^{-5}$  Pa.

**Tonal element:** A characteristic of a sound where the sound pressure level in a particular frequency range is greater than in those frequency ranges immediately above higher or lower. This would be perceived as a humming or whining sound.

**Vibration:** In this context, refers to vibration carried in structures such as the ground or buildings, rather than airborne noise.